WHI.9b in a Nutshell



During the Early Middle Ages, people entered into feudal agreements for **protection** from invasions.

Feudalism was...

- 1. A **Political System** based on the ownership of **land**
- 2. A **Social System** based on <u>rights</u> and <u>obligations</u>
- 3. An *Economic System* based on <u>manors</u>

Political System

In the Feudal System, the **king** owned all of the land in the kingdom. He could give sections of land, called **fiefs**, to his nobles. This made the king the noble's **lord**. In return for the land, the noble became a **vassal** and promised his loyalty and military service to his lord. Vassals could also give a section of their land to lesser nobles, such as **knights**, which would make them a **lord**.

Social System

Directions: Use the attached cards to create the Feudal social system below.



Directions: Match the medieval person with their description.

- E King
- C Clergy
- A Nobles
- **B** Knights
- **D** Serfs

- A. Lived on large estates called manors, which they received from their lords in exchange for loyalty and military service
- B. Mounted soliders who lived by a code of chivalry
- C. Church officials; most could read and write
- D. Made up the majority of th population; laborers who worked on manors in exchange for protection
- E. Owned all of the land in the kingdom. Granted fiefs to nobles in exchange for loyalty and military service.

Economic System

<u>Manors</u> are large estates controlled by a lord. They were self-sufficient communities, which means they had to <u>raise</u> and <u>produce</u> everything they needed.

The people who worked on manors were called <u>serfs</u>. They tended the lord's lands, cared for animals, and paid taxes in exchange for <u>protection</u>. In exchange for their labor, the <u>lord</u> provided the serfs with housing, farmland, and protection.

